Arduino Uno SMD CH340 Compatible



The Arduino Uno SMD is a version of the Arduino Uno, but uses an surface mount version of the Atmega328P instead of the through-hole version. This version was made in response to a shortage in supply of the through-hole Atmega328P. The board is based on the ATmega328 (datasheet). It has 14 digital input/output pins (of which 6 can be used as PWM outputs), 6 analog inputs, a 16 MHz crystal oscillator, a USB connection, a power jack, an ICSP header, and a reset button. It contains everything needed to support the microcontroller; simply connect it to a computer with a USB cable or power it with a AC-to-DC adapter or battery to get started.

The Uno differs from all preceding boards in that it does not use the FTDI USB-to-serial driver chip. Instead, it features the Atmega8U2 programmed as a USB-to-serial converter.

The CH340 chip is an USB to Serial Converter. It is used by a number of Arduino compatible boards, Node MCU and Some USB to TLL Converters to provide USB connectivity, it may need to install a driver, to be able to detect your device to PC.

SPECIFICATIONS:

Microcontroller: ATmega328

Operating Voltage: 5V

Input Voltage (recommended): 7-12V

• Input Voltage (limits): 6-20V

• Digital I/O Pins: 14 (of which 6 provide PWM output)

Analog Input Pins: 6

• DC Current per I/O Pin: 40 mA

DC Current for 3.3V Pin: 50 mA

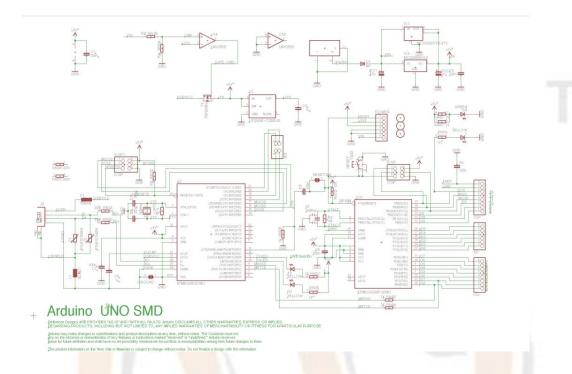
• Flash Memory: 32 KB (ATmega328) of which 0.5 KB used by bootloader

• SRAM: 2 KB (ATmega328)

• EEPROM: 1 KB (ATmega328)

• Clock Speed: 16 MHz

SCHEMATIC DIAGRAM:



The schematic diagram of Arduino uno smd-CH340 board is as shown in fig.

- The maximum length and width of the Uno PCB are 2.7 and 2.1 inches respectively, with the USB connector and power jack extending beyond the former dimension. Four screw holes allow the board to be attached to a surface or case. Note that the distance between digital pins 7 and 8 is 160 mil (0.16"), not an even multiple of the 100-mil spacing of the other pins.
- The Arduino Uno has a number of facilities for communicating with a computer, another Arduino, or other microcontrollers. The ATmega328 provides UART TTL (5V) serial communication, which is available on digital pins 0 (RX) and 1 (TX). An ATmega8U2 on the board channels this serial communication over USB and appears as a virtual comport to software on the computer. The '8U2 firmware uses the standard USB COM drivers, and no external driver is needed. However, on Windows, a .inf file is required.

The Arduino software includes a serial monitor which allows simple textual data to be sent to and from the Arduino board. The RX and TX LEDs on the board will flash when data is being transmitted via the USB-to-serial chip and USB connection to the computer (but not for serial communication on pins 0 and 1).

 A Software Serial library allows for serial communication on any of the Uno's digital pins.

PIN FUNCTION:

• Power: The Arduino Uno can be powered via the USB connection or with an external power supply. The power source is selected automatically. External (non-USB) power can come either from an AC-to-DC adapter (wall-wart) or battery. The adapter can be connected by plugging a 2.1mm center-positive plug into the board's power jack. Leads from a battery can be inserted in the Gnd and Vin pin headers of the POWER connector. The board can operate on an external supply of 6 to 20 volts. If supplied with less than 7V, however, the 5V pin may supply less than five volts and the board may be unstable. If using more than 12V, the voltage regulator may overheat and damage the board. The recommended range is 7 to 12 volts

The power pins are as follows:

VIN: The input voltage to the Arduino board when it's using an external power source (as opposed to 5 volts from the USB connection or other regulated power source). You can supply voltage through this pin, or, if supplying voltage via the power jack, access it through this pin.

5V: The regulated power supply used to power the microcontroller and other components on the board. This can come either from VIN via an on-board regulator, or be supplied by USB or another regulated 5V supply.

3V3: A 3.3 volt supply generated by the on-board regulator. Maximum current draw is 50 mA.

GND: Ground pins.

- **Memory:** The ATmega328 has 32 KB (with 0.5 KB used for the bootloader). It also has 2 KB of SRAM and 1 KB of EEPROM (which can be read and written with the EEPROM library).
- Input and Output: Each of the 14 digital pins on the Uno can be used as an input or output, using pinMode(), digitalWrite(), and digitalRead() functions. They operate at 5 volts. Each pin can provide or receive a maximum of 40 mA and has an internal pull-up resistor (disconnected by default) of 20-50 kOhms. In addition, some pins have specialized functions:

Serial: 0 (RX) and 1 (TX). Used to receive (RX) and transmit (TX) TTL serial data. These pins are connected to the corresponding pins of the ATmega8U2 USB-to-TTL Serial chip.

External Interrupts: 2 and 3. These pins can be configured to trigger an interrupt on a low ue, a rising or falling edge, or a change in value. See the attachInterrupt() function for details.

PWM: 3, 5, 6, 9, 10, and 11. Provide 8-bit PWM output with the analogWrite() function.

SPI: 10 (SS), 11 (MOSI), 12 (MISO), 13 (SCK). These pins support SPI communication using the SPI library.

LED: 13. There is a built-in LED connected to digital pin 13. When the pin is HIGH value, the LED is on, when the pin is LOW, it's off.

- The Uno has 6 analog inputs, labeled A0 through A5, each of which provide 10 bits of resolution (i.e. 1024 different values). By default they measure from ground to 5 volts, though is it possible to change the upper end of their range using the AREF pin and the analogReference() function. Additionally, some pins have specialized functionality:
- **I2C:** A4 (SDA) and A5 (SCL). Support I2C (TWI) communication using the Wire library. There are a couple of other pins on the board:
- **AREF:** Reference voltage (0 to 5V only) for the analog inputs. Used with analogReference().
- **Reset:** Bring this line LOW to reset the microcontroller. Typically used to add a reset button to shields which block the one on the board.